

Erik Sjödín

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Education

2006 MSc. Media Technology and Engineering, Linköping University, Sweden.

Professional Experience (Selected)

2010 Engineer, The Interactive Institute, Spring 2010.
(Engineer for the Visual Voltage exhibition in Beijing, China)

2007-2009 Researcher, The Interactive Institute's Art & Technology Program, Stockholm, Sweden
(Research, design, development and project management in projects for and with among others Riksställningar - Swedish Traveling Exhibitions, Swedish Institute, Stockholm Libraries, Lava, Performing Pictures, Art Productions, Arkitektgruppen GKAK, Mejan Labs, Society for Arts and Technology in Montreal and artists Michelle Teran, Tina Finnäs and Anna Wignell. Initiator of Strange Eden, a conceptual framework in which various combinations of art, nature and technology were explored and the projects Bush-scopes, Stem Sounds, Suitcase Science and Bactopia were produced. Co-manager of the in-house lab)

2009 Technical Director, Matti Kallioinen, Stockholm, Sweden, Autumn 2009 (Technology and animation for Intelligence an inflatable multi-sensory installation exhibited at Milliken Gallery)

2009 Photographer, Matti Kallioinen, Stockholm, Sweden, Autumn 2009 (Published in Svenska Dagbladet and Frieze Magazine among others)

2009 Interaction Designer, Liv Strand, Stockholm, Sweden, Summer 2009 (Interaction Design and technology for Gate a responsive sound installation for the blind exhibited at Konsthall C)

2008 Interaction Designer, Ulrika Sparre, Stockholm, Sweden, Winter 2009 (Animation and technology for I Am Your Only Answer exhibited at Färgfabriken)

2007 Researcher, Codesign, Stockholm, Sweden, Summer 2007 (Research for the KlimaX exhibition in Oslo, Norway)

2007 Researcher, The Interactive Institute's Art & Technology Program, Stockholm, Sweden, Winter 2007 (Concept development, interaction design, technology and photography for The Dream World and Metabolism of The Organism, a breath controlled inflatable installation by artist Matti Kallioinen, exhibited at the Man Machine 2 exhibition at the National Museum of Science and Technology in Stockholm)

2007 Museum Technician, Museum of Modern Art, Stockholm, Sweden, Winter 2007

2007 Interaction Designer, Monica Aasprong, Stockholm, Sweden, Autumn 2007 (Designed and developed an Interactive Web Triptych in Flash for Soldatmarkedet, published at AfsnitP.dk and shown at the BABEL Gallery, Trondheim, Norway)

2007 Developer, Maria Andersson, Stockholm, Sweden, Spring 2007 (Software development for A Place, a Gaze and a Work in Progress exhibited at Konstfack, University College of Arts Crafts and Design)

2005 Researcher and Developer, Monica Aasprong, Stockholm, Sweden, Spring 2005 (Developed software to generate procedural texts for the installation Soldatmarkedet. Exhibited at Skulpturens Hus in Stockholm and the Audiatur Festival for Contemporary Poetry in Bergen, Norway)

2004 Grip- and Light Assistant, X-Filme GmbH, Berlin, Germany, Summer 2004

2003 Researcher, Streamminister, Berlin, Germany (Researched various technology for image based recognition)

Workshops

- 2009 Lava, Stockholm, Sweden, Winter 2009 (Workshop on how to build sound installations using inexpensive voice recorder hardware, with Lava and Fredrik Bridell)
- 2009 openFrameworks Knitting Circle, Doberman, Great Works, Detroit and Royal College of Technology in Stockholm, Pixelache in Helsinki (Recurring creative coding workshop with Collective Experiments)
- 2009 Beagling, Stockholm, Sweden, Spring 2009 (Using low-cost media players for new media art installations. With Performing Pictures, Bengt Sjöln and David Cuartielles)
- 2008 Art of Robotics, C.R.A.C - Creative Room for Art and Computing, Stockholm, Sweden, Spring 2008 (Art and robotics workshop with Alberto Frigo, Björn Norberg and Chandana Paul)
- 2006 Processing Workshop, New Media Meeting, Norrköping, Sweden, Autumn 2006 (Creating interactive installations using Processing and Arduino, with Carl-Johan Rosén and Markus Appelbäck)

Teaching (Selected)

- 2010 Visiting Tutor at the Sound Art Programme, Dramatiska Institutet University College of Film, Radio, Television and Theatre, Stockholm, Sweden. Spring 2010
- 2009-2010 External Advisor for MFA student Farvash Razavi, Experience Design, Konstfack University College of Arts, Crafts and Design, Stockholm, Sweden
- 2009-2010 External Advisor for MFA student Maria Paz, Experience Design, Konstfack University College of Arts, Crafts and Design, Stockholm, Sweden
- 2009 Visiting Tutor at Embedded Media, Konstfack University College of Arts, Crafts and Design, Stockholm, Sweden, Spring 2009
- 2008 Visiting Tutor at Nanotechnology, Konstfack University College of Arts, Crafts and Design, Stockholm, Sweden, Winter 2008
- 2003 Lab Assistant in 3D-graphics and Virtual Reality, Linköping University, Norrköping, Sweden, Winter 2003
- 2002 Lab Assistant in 3D-graphics and Animation, Linköping University, Norrköping, Sweden, Autumn, 2002

Talks / Lectures

- 2009 ENERGY, Riga, Latvia, Autumn 2009 (on Strange Eden, arranged by RIX-C)
- 2009 Art and Renewable Technologies, Aizpute, Latvia, Summer 2009 (on Beyond Nature, arranged by RIX-C and SERDE, with Michel Bussien)
- 2008 Hyper Island, Experience Design, Stockholm, Sweden, Autumn 2008 (on Art & Technology)

Exhibitions

- 2010 Kultivator, Öland, Sweden
Installation: Super Meal
- 2010 Lysning, Kalmar Konstmuseum, Kalmar, Sweden
Installation: Super Meal
- 2010 Camp Konstfack, Konstfack University College of Arts, Crafts and Design, Stockholm, Sweden
Installation: Wild Country
- 2009 Greenland Park Art & Technology Event, Stockholm, Sweden
Installations: Bush-scopes and Stem Sounds
- 2009 Jr. Konsthallen, Linköping, Sweden
Photography: Wood Chipper
- 2009 Enskilda Galleriet, Stockholm, Sweden
Installation: Suitcase Science
- 2008 New Media Meeting 08, Norrköping, Sweden
Installation: Suitcase Science

Bibliography

- 2010 Dagen Nyheter, Slow-art, DN Kultur, p5
- 2010 Courrier Japon, Japan, February 10, p116
- 2010 eFashion, China, January Issue, p241
- 2009 Russian Reporter, Russia , December Issue, p89
- 2009 ENERGY - Scientific and Artistic, Utopian and Critical Visions, p71
ISBN 9984-9538-7-4
- 2009 Studija Visual Arts Magazine, Latvia, October Issue, p21-23
- 2007 Soldatmarkedet
ISBN 978-82-92523-23-0

Work have been featured on numerous blogs including we-make-money-not-art.com, nextnature.com, wired.co.uk, gizmodo.com and neural.it.

Other Merits

- 2007-2008 Made notable contributions to the development of the openFrameworks and Arduino projects.

Full cv and references available on request.